

## ANTHEA KWONG

OBJECTIVE	A 3D character animator, passionate about capturing action and kinetic motion to further the storytelling of a shot.		
SOFTWARE SKILLS	Autodesk Maya Shotgrid		hotoshop nreal Engine
WORK EXPERIENCE	ICON Creative Studio //	Intermediate Animator, Vancouver, BC	Sept 2020 - present
	<ul> <li>Animator for Star Wars: Young Jedi Adventures (2023) and Disney: T.O.T.S. Season 3 (2021)</li> <li>Completed shots from layout to final animation</li> <li>Utilized Shotgrid and online review meetings to receive feedback from directors, clients, and peers</li> <li>Consistently delivered high quality animations under tight deadlines</li> <li>Adapted an animation style best suited towards each show- whether cartoony or realism based</li> </ul>		
	Paranoid Delusions Inc	<b>:. // Animator,</b> remote freelance	July 2020 - Sept 2020
	<ul> <li>Animated robots and human characters for a short action trailer</li> <li>Participated in dailies and reviews with director through Slack and Syncsketch</li> </ul>		
EDUCATION	<b>Capilano University,</b> Va	ncouver, BC	Sept 2018 - Apr 2020
	3D Animation for Film & Games Diploma		
	<ul> <li>Collaborated on team projects with fellow classmates</li> <li>Developed figure drawing skills to push understanding of weight and expressions in 3D animation</li> </ul>		
	J.N. Burnett Secondary	<b>/ School,</b> Richmond, BC	Sept 2013 – June 2018
	Selected Coursework Level I (3DS Max) • Awarded: Top Visua	: AP Studio Art (traditional art and 2D Il Arts Student (2018)	animation); Animation
VOLUNTEERING	<ul> <li>Worked remotely w</li> <li>Communicated wit</li> </ul> J.N. Burnett's Art Attack	// Gameplay Animator & Cleanup, rem ith team to problem-solve rig/animat h Lead Game Designer to visualize ga k Club // Co-President, Richmond, BC eammates to plan, create and promot	ion issues meplay animation Sept 2016 - June 2018
	<ul> <li>Designed marketing advertisements using Adobe Photoshop and Illustrator on social media for fundraisers</li> </ul>		
INTERESTS	<ul><li>Digital painting in P</li><li>Figure drawing</li></ul>	rocreate and Photoshop	

• Storyboarding